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Bootstrap for Rails

If you are a web developer who has a basic understanding of Ruby on Rails, this is the book for you. You should definitely have previous knowledge about HTML and how it works. However, CSS and JavaScript knowledge is optional for this book.

Test-Driven Development with Python

By taking you through the development of a real web application from beginning to end, the second edition of this hands-on guide demonstrates the practical advantages of test-driven development (TDD) with Python. You'll learn how to write and run tests before building each part of your app, and then develop the minimum amount of code required to pass those tests. The result? Clean code that works. In the process, you'll learn the basics of Django, Selenium, Git, jQuery, and Mock, along with current web development techniques. If you're ready to take your Python skills to the next level, this book—updated for Python 3.6—clearly demonstrates how TDD encourages simple designs and inspires confidence. Dive into the TDD workflow, including the unit test/code cycle and refactoring Use unit tests for classes and functions, and functional tests for user interactions within the browser Learn when and how to use mock objects, and the pros and cons of isolated vs. integrated tests Test and automate your deployments with a staging server Apply tests to the third-party plugins you integrate into your site Run tests automatically by using a Continuous Integration environment Use TDD to build a REST API with a front-end Ajax interface

Building Web Applications with Visual Studio 2017

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the .NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn Understand the fundamentals of .NET Core and what that means to the traditional .NET developer Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced .NET developers

Test-Driven Development with Python

By taking you through the development of a real web application from beginning to end, this hands-on guide demonstrates the practical advantages of test-driven development (TDD) with Python. You'll learn how to write and run tests before building each part of your app, and then develop the minimum amount of code required to pass those tests. The result? Clean code that works. In the process, you'll learn the basics of Django, Selenium, Git, jQuery, and Mock, along with current web development techniques. If you're ready to take your Python skills to the next level, this book clearly demonstrates how TDD encourages simple designs and inspires confidence. Dive into the TDD workflow, including the unit test/code cycle and refactoring Use unit tests for classes and functions, and functional tests for user interactions within the browser Learn when and how to use mock objects, and the pros and cons of isolated vs. integrated tests Test and automate your deployments with a staging server Apply tests to the third-party plugins you integrate into your site Use a Continuous Integration environment to run your tests automatically

Lightweight Django

How can you take advantage of the Django framework to integrate complex client-side interactions and real-time features into your web applications? Through a series of rapid application development projects, this hands-on book shows experienced Django developers how to include REST APIs, WebSockets, and client-side MVC frameworks such as Backbone.js into new or existing projects. Learn how to make the most of Django's decoupled design by choosing the components you need to build the lightweight applications you want. Once you finish this book, you'll know how to build single-page applications that respond to interactions in real time. If you're familiar with Python and JavaScript, you're good to go. Learn a lightweight approach for starting a new Django project Break reusable applications into smaller services that communicate with one another Create a static, rapid prototyping site as a scaffold for websites and applications Build a REST API with django-rest-framework Learn how to use Django with the Backbone.js MVC framework Create a single-page web application on top of your REST API Integrate real-time features with WebSockets and the Tornado networking library Use the book's code-driven examples in your own projects

Learning AngularJS

With AngularJS, you can quickly build client-side applications that run well on any desktop or mobile platform, using REST web services for backend processes. You may have heard that the learning curve for this JavaScript MVC framework is too steep, but that's not the case. This practical guide provides a hands-on approach to learning AngularJS that will have you building high-quality applications and websites in no time. Along with a conceptual understanding of the framework, you'll also gain direct experience with AngularJS by building a sample application throughout the book. If you're familiar with JavaScript, web development, and software design concepts and patterns, this book is the perfect way to get started. Understand how AngularJS differs from other MVC frameworks Learn about AngularJS controllers, views, and models by diving into the book's sample project Connect your working application to public REST services Build the application's security layer with non-REST AngularJS services Explore the basics of building and testing AngularJS directives Use AngularJS as part of the MEAN stack (MongoDB, ExpressJS, AngularJS, and Node.js) Discover how search engine optimization relates to AngularJS applications and sites

CodeIgniter Web Application Blueprints

If you are a PHP programmer or developer looking for a framework to quickly develop your applications, this book is for you. The prerequisites needed would be prior experience with CodeIgniter.

Versionsverwaltung mit Git

Viele Software-Entwickler oder Systemadministratoren haben Git bereits im Einsatz - sowohl im Firmenumfeld als auch in Open-Source-Projekten. Zum Einstieg lernen Anfänger häufig nur die wichtigsten

Befehle, die schnell nicht mehr ausreichen, vor allem wenn die ersten Fehler auftreten. Dieses Buch behandelt einerseits die gängigen Befehle, die Sie beim täglichen Arbeiten mit Git brauchen. Andererseits geht es dem Autor auch darum, dass Sie Git als Ganzes verstehen, um es effektiv im Entwicklungsprozess einsetzen zu können. Der Fokus des Buches liegt auf dem praktischen Arbeiten mit Git. Sie lernen anhand eines kleinen Beispielprojektes, welche Befehle es gibt, wie diese arbeiten und wie Sie auftretende Probleme lösen können. Neben den Funktionen, die Sie täglich brauchen, finden Sie auch eher seltener gebrauchte Kommandos, die aber ebenfalls wichtig sind. Dabei legt der Autor auch großen Wert auf die Einbindung und Anpassung des Entwicklungsprozesses. Im zweiten Teil des Buches werden fortgeschrittene Themen behandelt. Dabei liegt der Schwerpunkt auf dem Einsatz von Git in Software-Entwicklungsteams. Hier geht es um das Hosten verteilter Repositories mit GitHub und GitLab. Ein weiteres Kapitel behandelt die verschiedenen Workflows je nach Anzahl der beteiligten Personen, Branches und Repositories eines Projektes. Außerdem werden Git-Hooks behandelt und deren Programmierung sowie das automatisierte Prüfen simpler Fehler. Darüber hinaus gibt der Autor Tipps und Hinweise für den Umstieg von Subversion sowie einen Überblick über verschiedene grafische Git-Programme. Das Buch richtet sich nicht nur an Einsteiger, die sich noch nie mit Git beschäftigt haben, auch Umsteiger und Leser mit vorhandenen Kenntnissen erhalten viele weiterführende Informationen.

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Azure???? ? ?MVC???ASP.NET Core????????????????? #???? GOTOP

PHP ?LE E-T?CARET KAPILARI

Günümüz dünyas?nda gittikçe büyüyen sektörlerden biri olan sanal ma?azac?lık, birden bire toplumlarda yeni yeni ö?retiller, kavramlar meydana getirmiştir. Kendinizi bu yeniliklere adapte edebilmek için çe?itli kavramlar ö?renilmelidir. Mesela bir programlama dili. Bunu da ö?renmeniz yetmiyor. Veritaban? programc?lık?n? da ö?renmeniz gerekli. Maalesef ki bunlarla da i? bitmiyor. Bunlar? sa?lam bir projeye dönü?türebilmeniz ise yo?un bir çal?ma ve birikim gerektiriyor. Bu birikimi edinebilmek için Türkçe kaynaklar yetersiz kal?yor. Kurulu?u do?ru yapmak ve olası hatalar?n önüne geçmek için bu videoyu seyredebilirsiniz: <http://www.youtube.com/watch?v=KXIELW-nVsw> ?te bu alanda eksiklikleri giderebilmek için, yazılan bu kaynak ile adeta ö?renmeyi zevk haline getireceksiniz. Ezber bozacak metotlar içeren bu kitap size farklı bir bak?? aç?s?yla e-ticaret yazılım?n? ö?retebilece?i gibi; bir projenin geli?tirilebilirli?i bak?m?ndan çe?itli örnekler de sunacak. Sözü ve kodu fazla uzatmadan kestirme bir yol izleyen kitap; hedef pazar? gittikçe büyüyen bu sektörün kap?lar?n? da size ard?na kadar açacaktır. • Az Kod Çok ?? • Navicat for MySQL • Kobetik • MySQL Fonksiyonlar? • Stored Procedure • Web Tasarım? ve Site ?ablonu • Üyelik ?lemleri • MD5 ile Kriptolama ?lemleri • Mail Onaylama ?lemleri • Yönetici ?lemleri • Sayfalandırma ?lemleri • Ürünler ve Kategoriler • Arama Motoru • jSon Verilerini S?ralamak • Sipari? ?lemleri • Satın Alma ?lemleri • 3D Secure (Sanal POS) ?lemleri • EFT / Havale ile Ödeme • Güvenlik Önlemleri • SSL Sertifikalar? • HTML5 ve Görsel Estetik • Veritaban? Oluşturma • SQL Injection • Dosyalar? Uzak Sunucuya Gönderme • Alan Ad? ve Barındırma • Klasör Erişim ?zinleri

Learning Flask Framework

Build dynamic, data-driven websites and modern web applications with Flask About This Book Discover the most popular Flask resources on the web with ease Familiarize yourself with third-party libraries commonly

used with Flask Create a fast, interactive, and secure web app with this hands-on guide Who This Book Is For This book is for anyone who wants to develop their knowledge of Python into something that can be used on the web. Flask follows the Python design principles and can be easily understood by anyone who knows Python, and even by those who do not. What You Will Learn Create your web pages to add modularity and flexibility to your web app using templates Store and retrieve relational data using SQLAlchemy Develop schema migrations with Alembic Produce an admin section using flask-admin Build RESTful APIs using Flask-Restless Simulate requests and sessions using the Flask test client Make Ajax requests from Jinja2 templates In Detail Flask is a small and powerful web development framework for Python. It does not presume or force a developer to use a particular tool or library. Flask supports extensions that can add application features as if they were implemented in Flask itself. Flask's main task is to build web applications quickly and with less code. With its lightweight and efficient web development framework, Flask combines rapid development and clean, simple design. This book will take you through the basics of learning how to apply your knowledge of Python to the web. Starting with the creation of a "Hello world" Flask app, you will be introduced to the most common Flask APIs and Flask's interactive debugger. You will learn how to store and retrieve blog posts from a relational database using an ORM and also to map URLs to views. Furthermore, you will walk through template blocks, inheritance, file uploads, and static assets. You will learn to authenticate users, build log in/log out functionality, and add an administrative dashboard for the blog. Moving on, you will discover how to make Ajax requests from the template and see how the Mock library can simplify testing complex interactions. Finally, you will learn to deploy Flask applications securely and in an automated, repeatable manner, and explore some of the most popular Flask resources on the web. Style and approach A comprehensive guide packed with real-world examples and popular use cases; starting with basic overviews and diving into the practical aspects of Flask Framework.

Bootstrap in 24 Hours, Sams Teach Yourself

Learn to create great-looking responsive web sites with Bootstrap In just 24 lessons of one hour or less, Sams Teach Yourself Bootstrap in 24 Hours helps you use the free and open source Bootstrap framework to quickly build websites that automatically reflect each user's device and experience, without complex hand crafting. This book's straightforward, step-by-step approach shows you how to install Bootstrap and quickly build basic sites; extend them with styles, components, and JavaScript plug-ins, and even create sophisticated designs with advanced features. In just a few hours, you'll be using Bootstrap to bring responsive design to virtually any site. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Step-by-step instructions carefully walk you through the most common Bootstrap development tasks Practical, hands-on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Notes and tips point out shortcuts and solution Learn how to... Download Bootstrap and integrate it into your project Quickly build your first Bootstrap site with the basic template Create beautiful and responsive site layouts with Bootstrap's built-in grids Display more interesting text with labels, badges, panels, and wells Style tables and forms so they're attractive, readable, and responsive Use images, media, and icons, including free Glyphicons Quickly create navigation and buttons, including dropdowns and search fields Add alignment, color, and visibility with Bootstrap's CSS utilities Extend your site with alerts, image carousels, and other JavaScript plugins Rapidly create appealing functional prototypes Customize Bootstrap with CSS, Less, and Sass Lighten Bootstrap downloads by stripping out unnecessary features Build accessible sites Create complex designs that don't look generic Who This Book is For Those who already have an understanding of the basics of HTML and CSS Having an understanding of JavaScript will make this book a bit easier to absorb, but it is not required because the basics of JavaScript are covered

TDD com Python

Ao conduzir você pelo desenvolvimento de uma verdadeira aplicação web do início ao fim, este guia "mão na massa" mostra as vantagens práticas do TDD (Test-Driven Development, ou Desenvolvimento Orientado a Testes) com Python. Você aprenderá a escrever e a executar testes antes de construir cada parte de sua

series of hands-on software training workbooks from Adobe Press. The 12 project-based step-by-step lessons in this book show users the key techniques for working in Dreamweaver. Learn how to create webpages for the modern web with a minimum of hand coding; incorporate graphics, and text; add links to text and images; add interactive elements to your sites, such as HTML5-compatible interactivity; work with the latest HTML5 and CSS3 code and structures; and publish a finished site to the web. Four additional online lessons provide valuable hands-on experience in working with code and how to use and customize web frameworks to build a fully responsive site design to support a wide variety of desktop computers and mobile devices. The online assets also include three bonus exercises for HTML and Cascading Style Sheets, and creating web assets, essential to your understanding of web design and website development. That's 16 total lessons chock full of invaluable information and real world examples. The online companion files include all the necessary assets for readers to complete the projects featured in each lesson as well as ebook updates when Adobe releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

HTML5 Práctico - Vol.2

En esta colección aprenderás en forma práctica, con explicaciones detalladas y paso a paso todo lo necesario para implementar aplicaciones útiles destinadas a pymes con el fin de simplificar tareas cotidianas y reducir costos. En cada e-book se presentará una serie de apps explicadas paso a paso, partiendo de su instalación y detallando cada línea de código con el uso de HTML5, PHP y MySQL. También se configurará el entorno de trabajo y se elegirá la IDE para llevar adelante las prácticas, además de ver temas fundamentales como estructurar aplicaciones, comandos, sintaxis, identificadores y palabras reservadas, tipos de datos y rangos de valores, entre otros. En este volumen crearás un sistema de tickets, un sistema de inventario y una tienda online utilizando HTML5.

Criando Aplicativos E Extensões Para O Cakephp 3

Então porque eu venho publicar um livro sobre o CakePHP 3? Como uso o Cake desde a versão 2, tenho acumulado boa experiência e documentação durante estes anos, chegando inclusive a estender as funcionalidades do Bake. Como a implementação de ACL no Cake atualmente é feita por um plugin via terminal/prompt, então juntei algumas peças e criei um plugin para fazer isso através de uma interface de administração web, que é o cake-acl-br, hoje substituído pelo admin-br, que também conta com diversos outros bons recursos e está publicado no GitHub com licença MIT. Reuni uma boa documentação sobre o bake. Também aprendi a criar componentes, helpers, elements, layouts, etc, que ajudam a customizar de forma segura o código do CakePHP, evitando que alteremos o core diretamente. Outro fator é que nem toda a documentação online está traduzida. Estes e outros me levaram a compartilhar minha experiência através deste livro. Veja através do índice e alguns capítulos iniciais se vale a pena você ler.

Bootstrap 3

Conçu en 2011 par les équipes du réseau social Twitter, Bootstrap a su au fil des années s'imposer auprès des web designers et intégrateurs de la planète souhaitant créer avec plus de facilité des sites web évolués. Aujourd'hui, Bootstrap est un des projets les plus suivis sur GitHub et sa communauté ne cesse de croître. Une référence pour les développeurs et intégrateurs web L'objectif de cet ouvrage est de comprendre comment fonctionne le framework Bootstrap afin de rapidement concevoir votre site Internet. De la découverte du Responsive design ou des enjeux Mobile First à la prise en main de LESS CSS, vous monterez en compétences, chapitre après chapitre. À terme, vous pourrez vous servir de Bootstrap en totale autonomie. De nombreux exemples commentés Ce livre s'adresse à toutes les personnes souhaitant utiliser Bootstrap. Que vous soyez intégrateur, web designer, passionné ou débutant, vous apprendrez pas à pas à exploiter le framework. Seules des bases en HTML et CSS sont recommandées afin de débiter sereinement l'apprentissage. Ce livre abordera également toutes les opportunités techniques et stylistiques que propose le framework. Et plutôt que de se contenter de vous faire découvrir les bases de Bootstrap 3, cet ouvrage

propose enfin de nombreux codes sources commentés pour concevoir de véritables projets web : d'une galerie d'images à un carrousel animé en passant par une page web complète.

Python. ?????????? ?? ?????? ??????????????

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PrestaShop Module Development

If you are a developer who is new to PrestaShop and wants to get a good foundation in development on the PrestaShop framework, this book is for you. It's assumed that you will have some experience with PHP5, jQuery, and HTML/CSS (no need to be an expert on it).

Bootstrap for ASP.NET MVC

Combine the power of ASP.NET Core with Bootstrap 4 to build elegant, responsive web apps About This Book Updated for Bootstrap 4 and ASP.Net MVC 6, this book shows how to take advantage of the latest new features introduced in both of these industry-leading frameworks Build responsive, mobile-ready apps by combining the power of ASP.NET MVC with Bootstrap Grasp the intricacies of Bootstrap and how to use it with ASP.NET MVC Build your own tools and helpers to assist you in creating ASP.NET MVC Bootstrap sites easily and quickly Master the use of Bootstrap components and plugins with ASP.NET MVC Who This Book Is For If you are an ASP.NET MVC developer and would like to know how to incorporate Bootstrap into your projects, then this book is invaluable to you. Developers with entry-level experience of ASP.NET MVC development and limited experience with Bootstrap will also benefit from this book. What You Will Learn Create a new ASP.NET MVC project that uses Bootstrap for its styling and learn how to include external libraries using the new package managers Learn to use the various Bootstrap CSS and HTML elements, and how to use the new Bootstrap 4 grid layout system Explore the different input groups and implement alerts, progress bars, and badges Explore JavaScript components by illustrating and walking through the process of using JavaScript/jQuery to add interactivity to Twitter Bootstrap components Build your own ASP.NET MVC helpers and tag helpers to reduce the amount of HTML needed to generate Bootstrap elements Convert a Bootstrap HTML template into a usable ASP.NET MVC project Use the jQuery DataTables plugin with Bootstrap and ASP.NET MVC In Detail One of the leading open source frontend frameworks, Bootstrap has undergone a significant change and introduced several features that make designing compelling, next-generation UIs much simpler. Integrating Bootstrap with ASP.NET's powerful components can further enhance its capabilities. This book guides you through the process of creating an ASP.NET MVC website from scratch using Bootstrap. After a primer on the fundamentals of Bootstrap, you will learn your way around and create a new ASP.NET MVC project in Visual Studio. You will move on to learn about the various Bootstrap components as well as techniques to include them in your own projects. The book includes practical examples to show you how to use open-source plugins with Bootstrap and ASP.NET MVC and guides you through building an ASP.NET MVC website using Bootstrap, utilizing layout and user-interface components. At the end of this book, you will find some valuable tips and tricks to help you get the most out of your Bootstrap-integrated and ASP.NET MVC-integrated website. Style and approach This is a compact, step-by-step guide that focuses on combining the power of Bootstrap with ASP.Net MVC to build next-generation web apps. With clear instructions, this book will show how to build a complete ASP.Net MVC-integrated web app from scratch using Bootstrap. It will also cover several tricks for integrating Bootstrap and ASP.Net MVC, and getting the most out of both frameworks.

Bootstrap 4 Site Blueprints

Explore the robust features of Bootstrap 4 to create exciting websites through this collection of excellent hands-on projects

About This Book Explore the inner workings of Bootstrap 4 by building different websites

Customize your designs by working directly with Bootstrap's SASS files

Leverage Bootstrap's excellent JavaScript plugins

Who This Book Is For If you are a web developer who wants to build professional websites using Bootstrap 4, then this book is for you. Familiarity with the basics of HTML, CSS, and JavaScript is assumed.

What You Will Learn

- Understand how Bootstrap compiles SASS code to static CSS and ES6 code into JavaScript code
- Integrate Bootstrap into application frameworks such as Angular 2 (AngularJS), Ember, and React
- Reuse Bootstrap's SASS mixins and set responsive breakpoints in your designs
- Customize Bootstrap's SASS files and add your own in the process
- Manage multiple rows of products in a complex responsive grid
- Create a complete one-page scrolling website using Bootstrap's components and plugins

In Detail Packed with trade secrets, this second edition is your one-stop solution to creating websites that will provide the best experience for your users. We cover six popular, real-world examples, where each project teaches you about the various functionalities of Bootstrap 4 and their implementation. The book starts off by getting you up and running with the new features of Bootstrap 4 before gradually moving on to customizing your blog with Bootstrap and SASS, building a portfolio site, and turning it into a WordPress theme. In the process, you will learn to recompile Bootstrap files using SASS, design a user interface, and integrate JavaScript plugins. Towards the end of the book, you will also be introduced to integrating Bootstrap 4 with popular application frameworks such as Angular 2, Ruby on Rails, and React.

Style and approach This book follows a project-based approach to creating different types of popular websites using Bootstrap. You'll work through easy-to-follow, clear, and logical steps, with screenshots and tips provided along the way to help you get more from Bootstrap.

Bootstrap 4 By Example

Master Bootstrap 4's frontend framework and build your websites faster than ever before

About This Book Become an expert in Bootstrap framework, and speed up front-end development and prototyping through real-life examples

An applied guide exploring two web applications such as Twitter and Dashboard from scratch

Hands on the Bootstrap version 4 even before the official release

Who This Book Is For If you are a frontend developer with no knowledge of Bootstrap, then this book is for you. Basic knowledge of HTML, CSS, and JavaScript is expected, as well as a reasonable understanding of web frameworks, such as jQuery.

What You Will Learn

- Discover how to use Bootstrap's components and elements, and to customize them for your own projects
- Understand the framework's usage in the best way with the recommended development patterns
- Create web pages for any kind of device like tablet, mobile, computer, etc.
- Construct a Twitter app by exploring the advanced bootstrap components like Breadcrumbs, Pagination, Media objects, and so on
- Combine the power of JavaScript with your Bootstrap app for more functionality
- Create a Dashboard web app using Bootstrap's JavaScript plugins
- Learn the difference between Bootstrap's version 3 and 4 of the framework
- Extend your knowledge on Bootstrap's external plugins, their incorporation and usage

In Detail Bootstrap is a free, open source collection of tools that helps developers create websites or web applications. It provides a faster, easier, and less repetitive solution to designing and building applications. Before Bootstrap's release, it was necessary to import a variety of libraries into your project that offered different components and features for web interface development. Plus with the increased popularity of smartphones there were lack of libraries that could handle the responsiveness of a web page. Bootstrap's existence let it quickly become famous as a front-end framework that offered a wide set of tools from page grid up to components that render a web page in the best possible way for any device. This book will be a tutorial covering various examples as well as step-by-step methodology to create interesting web applications using Bootstrap and to understand the front-end framework to its core. We begin with an introduction to the Bootstrap framework and setting up an environment to build a simple web page. We then cover the grid system, basic Bootstrap components, HTML elements, and customization components for responsive and mobile first development. This is presented by creating a beautiful Landing page sample. You will also learn how to create a web application like Twitter by using the full set of components offered in the framework. Finally, you will learn to create a dashboard web app, using Bootstrap to its finest potential including

component customizations, event handling, and external library integration. All these examples are explained step-by-step and in depth, while covering the versions 3 and the most recent version 4 of Bootstrap. So, you will be in the state of the art for front-end development. By the end of this book, you will be familiar with the development of a plugin for the framework and Bootstrap's world which is popular for fast paced front-end web development, used in countless projects all over the world, and now yours. Style and approach This is a step-by-step guide that closely focuses on developing web applications in most objective way solving real-life problems with Bootstrap. It covers two sample web applications, which are explained in detail.

West Greenland Expedition (Accession 144924), 1937

This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Graphics and Multimedia for the Web with Adobe Creative Cloud

Upgrade your skills in Adobe Creative Cloud and enhance your corporate or personal website with multimedia and graphics. In this book you'll look at the latest versions of five core Adobe programs: Photoshop, Illustrator, Animate (formerly Flash), Media Encoder and Dreamweaver. As you work with each of these programs to create images, animations, audio and video you will see how each one can help you complete and finally integrate your multimedia files into a final mobile friendly website. Adding new multimedia features to your website does not have to be difficult or confusing. If you plan your route and goals correctly, along the way you will see how each software has its own use, but ultimately, how they can all work together for a common goal. This book also shows you how additional Creative Cloud software can be used with the core five programs should you want to add further interactivity. What You'll Learn: Use Adobe Creative Cloud software to create graphics and multimedia for a website Render images in various formats Work with video, HTML5 Canvas and audio files for the website Discover new features of HTML5 and CSS3 and how to work with them in Dreamweaver CC Who This Book Is For Graphic designers who are creating websites; students in the classroom; instructors wanting to upgrade their Adobe Creative Cloud skills.

Pro Apache JMeter

Quickly ramp up your practical knowledge of Apache JMeter for software performance testing and focus on actual business problems. This step-by-step guide covers what you will need to know to write and execute test scripts, and verify the results. Pro Apache JMeter covers almost every aspect of Apache JMeter in detail and includes helpful screenshots and a case study. A performance primer chapter provides a high-level summary of terms used in performance testing on a day-to-day basis that also is useful for non-technical readers. A sample web application Digital Toys has been developed and test scripts are provided for you to try while progressing through the chapters. What You'll Learn Create and execute an Apache JMeter test plan Interpret the results of your test plan Understand distributed testing using Apache JMeter Use Apache JMeter advanced features such as JDBC, REST, FTP, AJAX, SOAP, and mobile performance testing Read a sample case study covering end-to-end planning and execution of a performance testing project Generate and analyze a performance dashboard Who This Book Is For Software performance testing professionals, quality assurance professionals, architects, engineers, project managers, product managers

Introducing Bootstrap 4

Get introduced to front-end CSS frameworks using the latest version of Bootstrap. Through easy-to-follow instructions and examples, this book will prepare you to create powerful web applications using Bootstrap 4.5. This updated second edition of Introducing Bootstrap 4 builds your understanding of the basic rules of CSS, the SASS pre-compiler, Bootstrap, and how they work together. After learning to set up CSS on both Linux (Ubuntu) and Windows, you will discover how you can make use of templates and themes written for Bootstrap, and how to refine the user interface. You will also find out how you can utilize and activate components. Numerous screenshots and code snippets are provided to help explain and reinforce the concepts discussed in the book. CSS frameworks give front-end developers the capability to create responsible and adaptive web designs that are able to accommodate the various variations of modern browsers. Start front-end development using Bootstrap 4.5 with this book. What You Will Learn Explore the Bootstrap features required to create web applications Understand the basics of responsive web design using CSS 3 Install the SASS framework and understand how to use it Master practical aspects of using Bootstrap in real-life scenarios Who This Book Is For This book is intended for beginner-level web designers and developers interested in front-end development.

Learning Django Web Development

This book is for web developers who want to get started with Django for web development. Basic knowledge of Python programming is required but no knowledge of Django is expected.

Mastering TypeScript 3

Master the TypeScript language and its latest features. Explore modern application frameworks and utilize industry best practices in TDD, OOP and UI Design. Key Features Learn the key features of TypeScript 3 and explore advanced language features through in-depth discussions. Use TypeScript with modern frameworks including Backbone, Angular, Aurelia, React, and Node. Explore TDD practices, OOP techniques, and industry best practices to create high-quality, modular, and adaptable applications. Book Description TypeScript is both a language and a set of tools to generate JavaScript. It was designed by Anders Hejlsberg at Microsoft to help developers write enterprise-scale JavaScript. Starting with an introduction to the TypeScript language, before moving on to basic concepts, each section builds on previous knowledge in an incremental and easy-to-understand way. Advanced and powerful language features are all covered, including asynchronous programming techniques, decorators, and generics. This book explores many modern JavaScript and TypeScript frameworks side by side in order for the reader to learn their respective strengths and weaknesses. It will also thoroughly explore unit and integration testing for each framework. Best-of-breed applications utilize well-known design patterns in order to be scalable, maintainable, and testable. This book explores some of these object-oriented techniques and patterns, and shows real-world implementations. By the end of the book, you will have built a comprehensive, end-to-end web application to show how TypeScript language features, design patterns, and industry best practices can be brought together in a real-world scenario. What you will learn Gain insights into core and advanced TypeScript language features Integrate existing JavaScript libraries and third-party frameworks using declaration files Target popular JavaScript frameworks, such as Angular, React, and more Create test suites for your application with Jasmine and Selenium Organize your application code using modules, AMD loaders, and SystemJS Explore advanced object-oriented design principles Compare the various MVC implementations in Aurelia, Angular, React, and more Who this book is for This guide to the TypeScript that starts with basic concepts, and then builds on this knowledge to introduce more advanced language features and frameworks. No prior knowledge of JavaScript is required, although some prior programming experience is assumed. If you are keen to learn TypeScript, this book will give you all of the necessary knowledge and skills to tackle any TypeScript project. If you are already an experienced JavaScript or TypeScript developer, then this book will take your skills to the next level. Learn how to use TypeScript with a multitude of modern frameworks, and choose the best framework for your project requirements. Investigate techniques for Test Driven Development, explore industry-standard design patterns, and learn how to put together a full production-

ready TypeScript application.

Artificial Intelligence, Computer and Software Engineering Advances

This book constitutes the proceedings of the XV Multidisciplinary International Congress on Science and Technology (CIT 2020), held in Quito, Ecuador, on 26–30 October 2020, proudly organized by Universidad de las Fuerzas Armadas ESPE in collaboration with GDEON. CIT is an international event with a multidisciplinary approach that promotes the dissemination of advances in Science and Technology research through the presentation of keynote conferences. In CIT, theoretical, technical, or application works that are research products are presented to discuss and debate ideas, experiences, and challenges. Presenting high-quality, peer-reviewed papers, the book discusses the following topics: Artificial Intelligence Computational Modeling Data Communications Defense Engineering Innovation, Technology, and Society Managing Technology & Sustained Innovation, and Business Development Modern Vehicle Technology Security and Cryptography Software Engineering

Any Minute Now

The start of a brand new series from the bestseller author of Robert Ludlum's Jason Bourne series. Black Ops... Dark Arts... A Deadly Conspiracy. Red Rover, the blackest of black ops teams, is finished – betrayed on a mission to capture and interrogate a mysterious Saudi deep in Pakistan. One of the team was killed, the remaining two barely escaped alive. Now, the unit has been shut down and Greg Whitman and Felix Orteño are left adrift, wondering what went wrong. Into their midst comes Charlize Daou, a brilliant, wildly talented arms expert, who becomes the reason – and supplies the means – to resurrect their mission. Disobeying orders, they secretly set out to find the Saudi – the first step in a perilous journey that will lead them to the dark heart of a terrifying conspiracy that threatens to change the balance of power across the globe.

Pro ASP.NET MVC 5

The ASP.NET MVC 5 Framework is the latest evolution of Microsoft's ASP.NET web platform. It provides a high-productivity programming model that promotes cleaner code architecture, test-driven development, and powerful extensibility, combined with all the benefits of ASP.NET. ASP.NET MVC 5 contains a number of advances over previous versions, including the ability to define routes using C# attributes and the ability to override filters. The user experience of building MVC applications has also been substantially improved. The new, more tightly integrated, Visual Studio 2013 IDE has been created specifically with MVC application development in mind and provides a full suite of tools to improve development times and assist in reporting, debugging and deploying your code. The popular Bootstrap JavaScript library has also now been included natively within MVC 5 providing you, the developer, with a wider range of multi-platform CSS and HTML5 options than ever before without the penalty of having to load-in third party libraries.

Getting Started with Laravel 4

This book follows a practical and easy-to-follow approach and is packed with real-world examples to understand all the fundamentals and concepts in a very concise way. This book is ideal for web developers who want to get up to speed with Laravel quickly. You are expected to have some experience with the PHP programming language - or any C-like languages such as JavaScript, Perl, or Java - along with some understanding of basic OOP concepts. Any experience with MVC frameworks such as ASP.NET MVC or Ruby on Rails will certainly be beneficial but not required. Lastly, some familiarity with command line interfaces will also help but is not essential either.

DocBook 5: The Definitive Guide

If you need a reliable tool for technical documentation, this clear and concise reference will help you take advantage of DocBook, the popular XML schema originally developed to document computer and hardware projects. DocBook 5.0 has been expanded and simplified to address documentation needs in other fields, and it's quickly becoming the tool of choice for many content providers. DocBook 5: The Definitive Guide is the complete, official documentation of DocBook 5.0. You'll find everything you need to know to use DocBook 5.0's features-including its improved content model-whether you're new to DocBook or an experienced user of previous versions. Learn how to write DocBook XML documents Understand DocBook 5.0's elements and attributes, and how they fit together Determine whether your documents conform to the DocBook schema Learn about options for publishing DocBook to various output formats Customize the DocBook schema to meet your needs Get additional information about DocBook editing and processing

CodeIgniter 2 Cookbook

Presented in a recipe-based format, you are led step-by-step through each aspect of CodeIgniter, allowing you to dip in and out as you choose. CodeIgniter 2 Cookbook is for intermediate to advanced PHP developers who want to begin using the powerful CodeIgniter framework to create web applications. Familiarity with CodeIgniter isn't essential, but it will be useful if you have been introduced to the framework before.

Practical Symfony 1.2 for Propel - Second Edition

The practical symfony book shows you all it takes to build up a complete and effective application from scratch. Definitely the best way to learn symfony. This book is based on the Jobeet tutorial.

Programming PHP

This is a comprehensive guide to PHP, a simple yet powerful language for creating dynamic web content. It is a detailed reference to the language and its applications, including such topics as form processing, sessions, databases, XML, and graphics and Covers PHP 4, the latest version.

MariaDB Crash Course

MariaDB is a database server that offers drop-in replacement functionality for MySQL. Built by some of the original authors of MySQL, with assistance from the broader community of free and open source software developers, MariaDB offers a rich set of feature enhancements to MySQL, including alternate storage engines, server optimizations, and patches. MariaDB Crash Course teaches you all you need to know to be immediately productive with MariaDB. Master trainer Ben Forta introduces all the essentials through a series of quick, easy-to-follow, hands-on lessons. Instead of belaboring database theory and relational design, Forta focuses on teaching solutions for the majority of users who simply want to interact with data. Learn how to: Retrieve and sort data Filter data using comparisons, regular expressions, and full text search Join relational data Create and alter tables Insert, update, and delete data Leverage the power of stored procedures and triggers Use views and cursors Manage transactional processing Create user accounts and manage security via access control

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