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Test-Driven Development with Python

By taking you through the development of a real web application from beginning to end, the second edition of this hands-on guide demonstrates the practical advantages of test-driven development (TDD) with Python. You'll learn how to write and run tests before building each part of your app, and then develop the minimum amount of code required to pass those tests. The result? Clean code that works. In the process, you'll learn the basics of Django, Selenium, Git, jQuery, and Mock, along with current web development techniques. If you're ready to take your Python skills to the next level, this book—updated for Python 3.6—clearly demonstrates how TDD encourages simple designs and inspires confidence. Dive into the TDD workflow, including the unit test/code cycle and refactoring Use unit tests for classes and functions, and functional tests for user interactions within the browser Learn when and how to use mock objects, and the pros and cons of isolated vs. integrated tests Test and automate your deployments with a staging server Apply tests to the third-party plugins you integrate into your site Run tests automatically by using a Continuous Integration environment Use TDD to build a REST API with a front-end Ajax interface

Building Web Applications with Visual Studio 2017

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the .NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn Understand the fundamentals of .NET Core and what that means to the traditional .NET developer Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced .NET developers

Test-Driven Development with Python

By taking you through the development of a real web application from beginning to end, this hands-on guide demonstrates the practical advantages of test-driven development (TDD) with Python. You'll learn how to write and run tests before building each part of your app, and then develop the minimum amount of code required to pass those tests. The result? Clean code that works. In the process, you'll learn the basics of Django, Selenium, Git, jQuery, and Mock, along with current web development techniques. If you're ready to take your Python skills to the next level, this book clearly demonstrates how TDD encourages simple designs and inspires confidence. Dive into the TDD workflow, including the unit test/code cycle and

refactoring Use unit tests for classes and functions, and functional tests for user interactions within the browser Learn when and how to use mock objects, and the pros and cons of isolated vs. integrated tests Test and automate your deployments with a staging server Apply tests to the third-party plugins you integrate into your site Use a Continuous Integration environment to run your tests automatically

Versionsverwaltung mit Git

Viele Software-Entwickler oder Systemadministratoren haben Git bereits im Einsatz - sowohl im Firmenumfeld als auch in Open-Source-Projekten. Zum Einstieg lernen Anfänger häufig nur die wichtigsten Befehle, die schnell nicht mehr ausreichen, vor allem wenn die ersten Fehler auftreten. Dieses Buch behandelt einerseits die gängigen Befehle, die Sie beim täglichen Arbeiten mit Git brauchen. Andererseits geht es dem Autor auch darum, dass Sie Git als Ganzes verstehen, um es effektiv im Entwicklungsprozess einsetzen zu können. Der Fokus des Buches liegt auf dem praktischen Arbeiten mit Git. Sie lernen anhand eines kleinen Beispielprojektes, welche Befehle es gibt, wie diese arbeiten und wie Sie auftretende Probleme lösen können. Neben den Funktionen, die Sie täglich brauchen, finden Sie auch eher seltener gebrauchte Kommandos, die aber ebenfalls wichtig sind. Dabei legt der Autor auch großen Wert auf die Einbindung und Anpassung des Entwicklungsprozesses. Im zweiten Teil des Buches werden fortgeschrittene Themen behandelt. Dabei liegt der Schwerpunkt auf dem Einsatz von Git in Software-Entwicklungsteams. Hier geht es um das Hosten verteilter Repositories mit GitHub und GitLab. Ein weiteres Kapitel behandelt die verschiedenen Workflows je nach Anzahl der beteiligten Personen, Branches und Repositories eines Projektes. Außerdem werden Git-Hooks behandelt und deren Programmierung sowie das automatisierte Prüfen simpler Fehler. Darüber hinaus gibt der Autor Tipps und Hinweise für den Umstieg von Subversion sowie einen Überblick über verschiedene grafische Git-Programme. Das Buch richtet sich nicht nur an Einsteiger, die sich noch nie mit Git beschäftigt haben, auch Umsteiger und Leser mit vorhandenen Kenntnissen erhalten viele weiterführende Informationen.

PHP ?LE E-T?CARET KAPILARI

Günümüz dünyas?nda gittikçe büyüyen sektörlerden biri olan sanal ma?azac?l?k, birden bire toplumlarda yeni yeni ö?retiler, kavramlar meydana getirmi?tir. Kendinizi bu yeniliklere adapte edebilmek için çe?itli kavramlar ö?renilmelidir. Mesela bir programlama dili. Bunu da ö?renmeniz yetmiyor. Veritaban? programc?l???n? da ö?renmeniz gerekli. Maalesef ki bunlarla da i? bitmiyor. Bunlar? sa?lam bir projeye dönü?türebilmeniz ise yo?un bir çal??ma ve birikim gerektiriyor. Bu birikimi edinebilmek için Türkçe kaynaklar yetersiz kal?yor. Kurulu?u do?ru yapmak ve olas? hatalar?n önüne geçmek için bu videoyu seyredebilirsiniz: http://www.youtube.com/watch?v=KXIELW-nVsw ??te bu alanda eksiklikleri giderebilmek için, yaz?lan bu kaynak ile adeta ö?renmeyi zevk haline getireceksiniz. Ezber bozacak metotlar içeren bu kitap size farkl? bir bak?? aç?s?yla e-ticaret yaz?l?m?n? ö?retebilece?i gibi; bir projenin geli?tirilebilirli?i bak?m?ndan çe?itli örnekler de sunacak. Sözü ve kodu fazla uzatmadan kestirme bir yol izleyen kitap; hedef pazar? gittikçe büyüyen bu sektörün kap?lar?n? da size ard?na kadar açacakt?r. • Az Kod Çok ?? • Navicat for MySQL • Kobetik • MySQL Fonksiyonlar? • Stored Procedure • Web Tasar?m? ve Site ?ablonu • Üyelik ??lemleri • MD5 ile Kriptolama ??lemleri • Mail Onaylama ??lemleri • Yönetici ??lemleri • Sayfaland?rma ??lemleri • Ürünler ve Kategoriler • Arama Motoru • jSon Verilerini S?ralamak • Sipari? ??lemleri • Sat?n Alma ??lemleri • 3D Secure (Sanal POS) ??lemleri • EFT / Havale ile Ödeme • Güvenlik Önlemleri • SSL Sertifikalar? • HTML5 ve Görsel Estetik • Varitaban? Olu?turma • SQL Injection • Dosyalar? Uzak Sunucuya Gönderme • Alan Ad? ve Bar?nd?rma • Klasör Eri?im ?zinleri

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TDD com Python

Ao conduzir você pelo desenvolvimento de uma verdadeira aplicação web do início ao fim, este guia \"mão na massa\" mostra as vantagens práticas do TDD (Test-Driven Development, ou Desenvolvimento Orientado a Testes) com Python. Você aprenderá a escrever e a executar testes antes de construir cada parte de sua aplicação, e então desenvolverá a quantidade mínima de código necessária para que os testes passem. O resultado? Um código limpo, que funcionará. Durante o processo, você conhecerá o básico sobre Django, Selenium, Git, jQuery e Mock, junto com as técnicas atuais para desenvolvimento web. Se estiver pronto para levar suas habilidades com Python para o próximo patamar, este livro – atualizado com Python 3.6 – mostrará claramente como o TDD incentiva você a criar designs simples e pode lhe inspirar confiança. ? mergulhe no fluxo de trabalho de TDD, incluindo o ciclo de testes de unidade/código e refatoração; ? utilize testes de unidade para classes e funções, e testes funcionais para interações com usuários no navegador; ? saiba quando e como usar objetos simulados e conheça os prós e contras dos testes isolados versus testes integrados; ? teste e automatize suas implantações com um servidor de staging; ? aplique testes nos plugins de terceiros que você integrar ao seu site; ? execute testes automaticamente usando um ambiente de Integração Contínua; ? utilize TDD para construir uma API REST com uma interface de frontend Ajax.

K8S Servicemesh Linkerd mit MicroK8S auf Raspberry PI

Dieses Buch beschreibt die einzelnen Schritte, die ich durchgeführt habe um mir meine eigene Cloud zu bauen. Hier werden aufbauend auf dem Hardwareaufbau im Buch \"Bau einer K8s bare-metal-cloud mit RaspberryPI\" ISBN 978-3-7534-9851-4, sowie dem Buch \"K8s Applications mit MicroK8S auf Raspberry PI\" ISBN 978-3-7427-7013-4 unterschiedliche Konzepte und Ideen beschrieben. Der Bau von Microservices, das Einrichten einer CI/CD-Strecke, kpt, kustomize, Servicemesh usw, wird anhand von Beispielen soweit möglich erklärt. Hier finden sich viele Codefragmente, die eine Idee geben können, wie jemand das bei sich zu Hause selbst tun könnte.

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Adobe Dreamweaver CC Classroom in a Book (2018 release)

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Dreamweaver CC (2018 release) choose Adobe Dreamweaver CC Classroom in a Book (2018 release) from the best-selling series of hands-on software training workbooks from Adobe Press. The 12 project-based step-by-step lessons in this book show users the key techniques for working in Dreamweaver. Learn how to create webpages for the modern web with a minimum of hand coding; incorporate graphics, and text; add links to text and images; add interactive elements to your sites, such as HTML5-compatible interactivity; work with the latest HTML5 and CSS3 code and structures; and publish a finished site to the web. Four additional online lessons provide valuable hands-on experience in working with code and how to use and customize web frameworks to build a fully responsive site design to support a wide variety of desktop computers and mobile devices. The online assets also include three bonus exercises for HTML and Cascading Style Sheets, and creating web assets, essential to your understanding of web design and website development. That's 16 total lessons chock full of invaluable information and real world examples. The online companion files include all the necessary assets for readers to complete the projects featured in each lesson as well as ebook updates when Adobe

releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Python. ?????????? ?? ?????? ???????????

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Bootstrap 4 By Example

Master Bootstrap 4's frontend framework and build your websites faster than ever before About This Book Become an expert in Bootstrap framework, and speed up front-end development and prototyping through real-life examples An applied guide exploring two web applications such as Twitter and Dashboard from scratch Hands on the Bootstrap version 4 even before the official release Who This Book Is For If you are a frontend developer with no knowledge of Bootstrap, then this book is for you. Basic knowledge of HTML, CSS, and JavaScript is expected, as well as a reasonable understanding of web frameworks, such as jQuery. What You Will Learn Discover how to use Bootstrap's components and elements, and to customize them for your own projects Understand the framework's usage in the best way with the recommended development patterns Create web pages for any kind of device like tablet, mobile, computer, etc. Construct a Twitter app by exploring the advanced bootstrap components like Breadcrumbs, Pagination, Media objects, and so on Combine the power of JavaScript with your Bootstrap app for more functionality Create a Dashboard web app using Bootstrap's JavaScript plugins Learn the difference between Bootstrap's version 3 and 4 of the framework Extend your knowledge on Bootstrap's external plugins, their incorporation and usage In Detail Bootstrap is a free, open source collection of tools that helps developers create websites or web applications. It provides a faster, easier, and less repetitive solution to designing and building applications. Before Bootstrap's release, it was necessary to import a variety of libraries into your project that offered different components and features for web interface development. Plus with the increased popularity of smartphones there were lack of libraries that could handle the responsiveness of a web page. Bootstrap's existence let it quickly become famous as a front-end framework that offered a wide set of tools from page grid up to components that render a web page in the best possible way for any device. This book will be a tutorial covering various examples as well as step-by-step methodology to create interesting web applications using Bootstrap and to understand the front-end framework to its core. We begin with an introduction to the Bootstrap framework and setting up an environment to build a simple web page. We then cover the grid system, basic Bootstrap components, HTML elements, and customization components for responsive and mobile first development. This is presented by creating a beautiful Landing page sample. You will also learn how to create a web application like Twitter by using the full set of components offered in the framework. Finally, you will learn to create a dashboard web app, using Bootstrap to its finest potential including component customizations, event handling, and external library integration. All these examples are explained step-by-step and in depth, while covering the versions 3 and the most recent version 4 of Bootstrap. So, you will be in the state of the art for front-end development. By the end of this book, you will be familiar with the development of a plugin for the framework and Bootstrap's world which is popular for fast paced front-end web development, used in countless projects all over the world, and now yours. Style and approach This is a step-by-step guide that closely focuses on developing web applications in most objective way solving real-life problems with Bootstrap. It covers two sample web applications, which are explained in detail.

Graphics and Multimedia for the Web with Adobe Creative Cloud

Upgrade your skills in Adobe Creative Cloud and enhance your corporate or personal website with

multimedia and graphics. In this book you'll look at the latest versions of five core Adobe programs: Photoshop, Illustrator, Animate (formerly Flash), Media Encoder and Dreamweaver. As you work with each of these programs to create images, animations, audio and video you will see how each one can help you complete and finally integrate your multimedia files into a final mobile friendly website. Adding new multimedia features to your website does not have to be difficult or confusing. If you plan your route and goals correctly, along the way you will see how each software has its own use, but ultimately, how they can all work together for a common goal. This book also shows you how additional Creative Cloud software can be used with the core five programs should you want to add further interactivity. What You'll Learn:Use Adobe Creative Cloud software to create graphics and multimedia for a websiteRender images in various formatsWork with video, HTML5 Canvas and audio files for the websiteDiscover new features of HTML5 and CSS3 and how to work with them in Dreamweaver CCWho This Book Is For Graphic designers who are creating websites; students in the classroom; instructors wanting to upgrade their Adobe Creative Cloud skills.

West Greenland Expedition (Accession 144924), 1937

This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Pro Apache JMeter

Quickly ramp up your practical knowledge of Apache JMeter for software performance testing and focus on actual business problems. This step-by-step guide covers what you will need to know to write and execute test scripts, and verify the results. Pro Apache JMeter covers almost every aspect of Apache JMeter in detail and includes helpful screenshots and a case study. A performance primer chapter provides a high-level summary of terms used in performance testing on a day-to-day basis that also is useful for non-technical readers. A sample web application Digital Toys has been developed and test scripts are provided for you to try while progressing through the chapters. What You'll Learn Create and execute an Apache JMeter test plan Interpret the results of your test plan Understand distributed testing using Apache JMeter Use Apache JMeter advanced features such as JDBC, REST, FTP, AJAX, SOAP, and mobile performance testing Read a sample case study covering end-to-end planning and execution of a performance testing project Generate and analyze a performance dashboard Who This Book Is For Software performance testing professionals, quality assurance professionals, architects, engineers, project managers, product managers

Introducing Bootstrap 4

Get introduced to front-end CSS frameworks using the latest version of Bootstrap. Through easy-to-follow instructions and examples, this book will prepare you to create powerful web applications using Bootstrap 4.5. This updated second edition of Introducing Bootstrap 4 builds your understanding of the basic rules of CSS, the SASS pre-compiler, Bootstrap, and how they work together. After learning to set up CSS on both Linux (Ubuntu) and Windows, you will discover how you can make use of templates and themes written for Bootstrap, and how to refine the user interface. You will also find out how you can utilize and activate components. Numerous screenshots and code snippets are provided to help explain and reinforce the concepts discussed in the book. CSS frameworks give front-end developers the capability to create responsible and adaptive web designs that are able to accommodate the various variations of modern

browsers. Start front-end development using Bootstrap 4.5 with this book. What You Will Learn Explore the Bootstrap features required to create web applications Understand the basics of responsive web design using CSS 3 Install the SASS framework and understand how to use it Master practical aspects of using Bootstrap in real-life scenarios Who This Book Is For This book is intended for beginner-level web designers and developers interested in front-end development.

Praxiswissen TYPO3 CMS 10 LTS

Das Standardwerk für den Einstieg in TYPO3 Umfassende Einführung in die Einrichtung und Nutzung des CMS für erfolgreiche Websites Mit Beispielanwendung zum Download Behandelt TYPO3-Version 10.4 mit Long Term Support (LTS) Mit der richtigen Anleitung gelingt der Einsatz von TYPO3 ohne Probleme. Das beweist dieses Buch, das seit vielen Jahren als Standardwerk für den TYPO3-Einstieg gilt. Die gut verständliche Einführung in das beliebte Content-Management-System richtet sich auch an TYPO3-Einsteiger, die nicht über ausgeprägte Programmierkenntnisse verfügen. Robert Meyer und Martin Helmich erklären Zusammenhänge detailliert, gut nachvollziehbar und immer praxisbezogen. Sie vermitteln das nötige Handwerkszeug, um responsive Websites mit TYPO3 erfolgreich einzurichten und zu optimieren. Für die 11. Auflage wurde das Buch komplett überarbeitet und aktualisiert, es deckt jetzt TYPO3 in der LTS-Version 10.4 ab. Neuerungen dieser TYPO3-Version sind die Unterstützung von PHP 7.4 und Symfony 5.0, verbesserte Caching-Mechanismen, sprechende URLs und eine noch umfassendere Unterstützung von Redakteuren.

Praxiswissen TYPO3 CMS 9 LTS

Mit der richtigen Anleitung gelingt der Einsatz von TYPO3 ohne Probleme. Das beweist dieses Buch, das seit Jahren als Standardwerk für den TYPO3-Einstieg gilt. Praxiswissen TYPO3 CMS 9 LTS ist eine gut verständliche Einführung in das beliebte Content-Management-System, die sich auch an TYPO3-Einsteiger ohne ausgeprägte Programmierkenntnisse richtet. Robert Meyer und Martin Helmich erklären Zusammenhänge detailliert, gut nachvollziehbar und immer praxisbezogen. Sie vermitteln das nötige Handwerkszeug, um responsive Websites mit TYPO3 erfolgreich einzurichten und zu optimieren. Für die 10. Auflage wurde der Bestseller aktualisiert, er deckt jetzt TYPO3 in der LTS-Version 9.5 ab. TYPO3 installieren und kennenlernen Installieren Sie TYPO3 auf Ihrem Linux- oder Windows-System manuell oder auf Grundlage der Container-Virtualisierung Docker und machen Sie sich mit den Funktionen des Backends vertraut. TypoScript und Templates verstehen Lernen Sie die objektorientierte Struktur, die Sprachsyntax und die wichtigsten Objekte der Konfigurationssprache TypoScript kennen und setzen Sie HTML/CSS-basierte Fluid-Templates ein. Inhalte auf der Website darstellen Formatieren Sie redaktionelle Inhalte, integrieren Sie Suchfunktionen, ermöglichen Sie Mehrsprachigkeit und realisieren Sie eine Druckversion der Website sowie zugriffsgeschützte Bereiche. Responsive Webdesign umsetzen Legen Sie das Layout Ihrer Website von Anfang an responsive an, so dass sie auf verschiedenen Ausgabegeräten optimal nutzbar ist. Erweiterungen integrieren und selbst entwickeln Erfahren Sie anhand des News-Plug-ins, wie Erweiterungen im System verankert und konfiguriert werden. Entwickeln Sie mit Extbase und Fluid eigene Erweiterungen, die sich durch gute Software-Architektur und Wartbarkeit auszeichnen. Die Website optimal verwalten Lernen Sie das neue Site Management von TYPO3 CMS 9 kennen, mit dem Sie das Verhalten Ihrer Website genauer steuern können. Nutzen Sie Site Packages, um Ihre Dateien zu bündeln – eine Best Practice, die sich unter Entwicklern etabliert hat.

Any Minute Now

The start of a brand new series from the bestseller author of Robert Ludlum's Jason Bourne series. Black Ops... Dark Arts... A Deadly Conspiracy. Red Rover, the blackest of black ops teams, is finished – betrayed on a mission to capture and interrogate a mysterious Saudi deep in Pakistan. One of the team was killed, the remaining two barely escaped alive. Now, the unit has been shut down and Greg Whitman and Felix Orteño are left adrift, wondering what went wrong. Into their midst comes Charlize Daou, a brilliant, wildly talented

arms expert, who becomes the reason – and supplies the means – to resurrect their mission. Disobeying orders, they secretly set out to find the Saudi – the first step in a perilous journey that will lead them to the dark heart of a terrifying conspiracy that threatens to change the balance of power across the globe.

Practical Symfony 1.2 for Propel - Second Edition

The practical symfony book shows you all it takes to build up a complete and effective application from scratch. Definitely the best way to learn symfony. This book is based on the Jobeet tutorial.

Programming PHP

This is a comprehensive guide to PHP, a simple yet powerful language for creating dynamic web content. It is a detailed reference to the language and its applications, including such topics as form processing, sessions, databases, XML, and graphics and Covers PHP 4, the latest version.

MariaDB Crash Course

MariaDB is a database server that offers drop-in replacement functionality for MySQL. Built by some of the original authors of MySQL, with assistance from the broader community of free and open source software developers, MariaDB offers a rich set of feature enhancements to MySQL, including alternate storage engines, server optimizations, and patches. MariaDB Crash Course teaches you all you need to know to be immediately productive with MariaDB. Master trainer Ben Forta introduces all the essentials through a series of quick, easy-to-follow, hands-on lessons. Instead of belaboring database theory and relational design, Forta focuses on teaching solutions for the majority of users who simply want to interact with data. Learn how to: Retrieve and sort data Filter data using comparisons, regular expressions, and full text search Join relational data Create and alter tables Insert, update, and delete data Leverage the power of stored procedures and triggers Use views and cursors Manage transactional processing Create user accounts and manage security via access control

The Official Rules of Major League Baseball

America's pastime is back on track. Whether a longtime fan, a new advocate, or a player, a thorough understanding of these \"Official Rules\" is essential to enjoying the sport.

2021 IEEE International Conference on Power Electronics, Computer Applications (ICPECA)

2021 IEEE International Conference on Power, Electronics and Computer Applications (ICPECA 2021) will take place in Shenyang, China, on January 22 24, 2021 ICPECA 2021 seeks to provide a high level forum for experts, researchers, professionals, innovators and practitioners in the field of Power, Electronics and Computer Applications from industry and academia to present and discuss the wide spectrum of original and novel researches and contributions together

Introducing Bootstrap 4

Learn how to use the front end CSS framework Bootstrap 4 to create powerful web applications. You'll work with all the components of Bootstrap 4 using easy-to-follow instructions and example code snippets. You'll also use Bootstrap 4 for typography, forms, and modules, and see how to structure your page and your code to be optimally efficient. CSS frameworks give front end developers the capability to create responsible or adaptive web designs that overcome the various variations of modern browsers. Bootstrap is the leading CSS framework and gives developers a unique way to create responsive web sites. What You'll Learn Understand

the basics about responsive web design using CSS3 Install and use the SASS framework Use the templates and themes market for Bootstrap Who This Book Is For This book is for developers of web applications who already know how to use CSS and JavaScript and want to explore the capabilities of a framework to increase productivity.

The Lost Ways II

In The Lost Ways II you'll find the long forgotten secrets that helped our ancestors survive famines, wars, economic crises, diseases, droughts, and anything else life threw at them.

The Fun of Programming

In this textbook, leading researchers give tutorial expositions on the current state of the art of functional programming. The text is suitable for an undergraduate course immediately following an introduction to functional programming, and also for self-study. All new concepts are illustrated by plentiful examples, as well as exercises. A website gives access to accompanying software.

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